

TYPE-SF FAR SCOUT

FAR SCOUT

100 Tons 1,400 cubic meters

Dimensions:

31.5 m x 10 m high x 15 m wide

Crew:

Captain/pilot, Navigator,
Engineer, Gunner

Fuel: 48 tons (2 parsec jump)

Drives:

One Angstrom Mark 23d fusion
power plant, driving one Savage
Industries Mk 1098 Model 2
Jump Drive and one Weir Mk
209 2G thruster maneuver drive.

Computer:

MCC Model 1/bis Mk 1102

Capacity:

2 Tons Cargo

0 passengers







0 low berths

Small Craft:

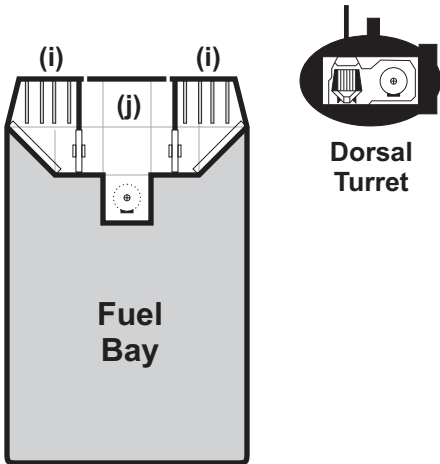
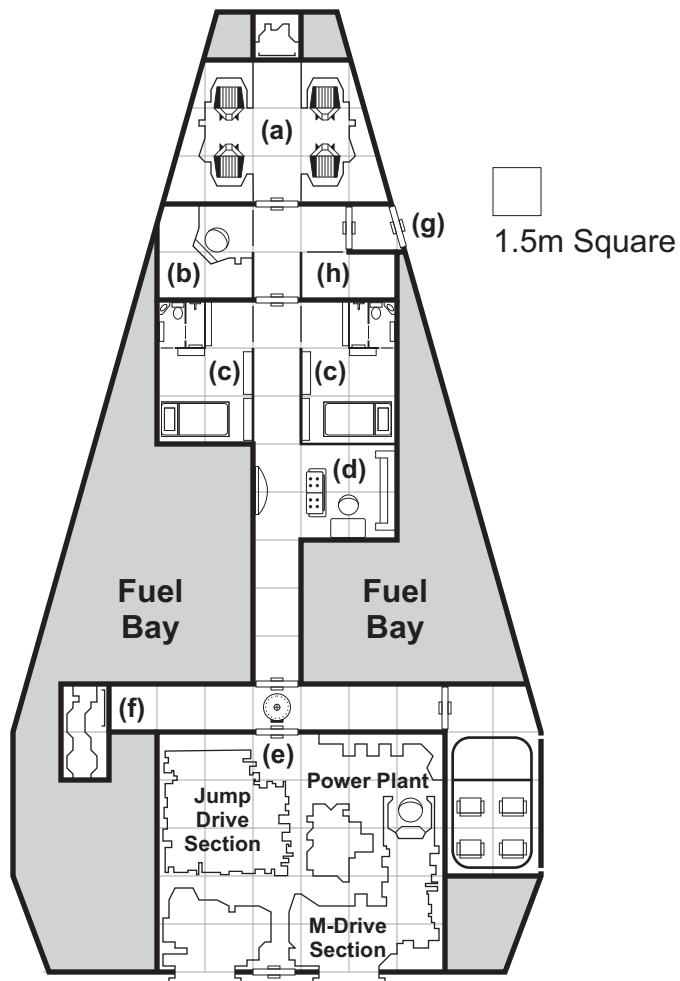
Air/Raft

KEY

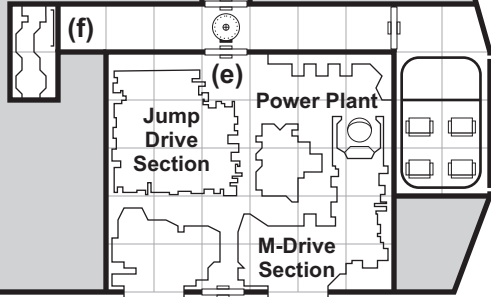
- a- Bridge
- b- Computer Model 1/bis
- c- Dual Stateroom
- d- Common Room
(Comp Station, Fresher,
Holovision Set, Couch, Food
Processing Counter)
- e-Engineering
- f-Fuel Processor
- g-Air Lock
- h-Ship's Locker
- i-probe storage/launch
- j-cargo

-  Manual Overhead Hatch
-  Manual Hatch Floor
-  Manual Hatch
-  Interior Wall
-  Bulkhead Wall
-  Maintenance Hatch

Main Deck



Lower Deck



TYPE-SF FAR SCOUT

| Far Corsair | | | Tons | Price |
|------------------------------------|--------------------|--|------|------------|
| Hull | 100 tons | 2 Hull | | 2,200,000 |
| | Streamlined | 2 Structure | | |
| Armor | Crystaliron | 4 points | 5 | 400,000 |
| Jump Drive-A | | Jump-2 | 10 | 10,000,000 |
| Maneuver Drive-A | | Thrust-2 | 2 | 4,000,000 |
| Power Plant-A | | | 4 | 8,000,000 |
| Bridge | | | 10 | 500,000 |
| Computer | Model 1/bis | Rating 5 (10 jump) | | 45,000 |
| Electronics | Basic Military | +0 DM | 2 | 1,000,000 |
| Weapons | Hard Point #1 | Double Turret (empty) | 1 | 500,000 |
| Fuel | 48 Tons | Two Jump-2 and four weeks of operation | 48 | |
| Cargo | | | 5 | |
| Staterooms | 2 Double | | 8 | 1,000,000 |
| Extras | 10 Probe Drones | | 2 | 1,000,000 |
| | Fuel Scoop | | | 1,000,000 |
| | Fuel Processors x2 | | 2 | 100,000 |
| | Air/Raft | | 1 | 600,000 |
| | Ship's Locker | | | |
| Software | Jump Control/2 | 10 Rating | | 200,000 |
| | Maneuver/0 | 0 Rating | | 0 |
| | Library | 0 Rating | | 0 |
| Maintenance Cost (Monthly) | | | | 2,545 |
| Life Support Cost (Monthly) | | | | 6,000 |
| Total Tonnage and Cost | | | 100 | 30,545,000 |

Using a 100-ton hull, the Far Scout is intended for exploration duties. The wedge-shaped hull is same as its better known cousin the Type S Scout/Courier, a common sight on the frontier. Many are in the hands of former members of the Scout Service. Like the Type S, the Type SF is remarkably easy to maintain and repair. The Type SF is configured to contain enough fuel for two consecutive Jump-2 and four week of power plant and maneuver drive operations at the cost of cramped quarters and reduced cargo for it's three to four man crew. Some omit the Air/Raft and use the bay as an extra four tons of cargo.